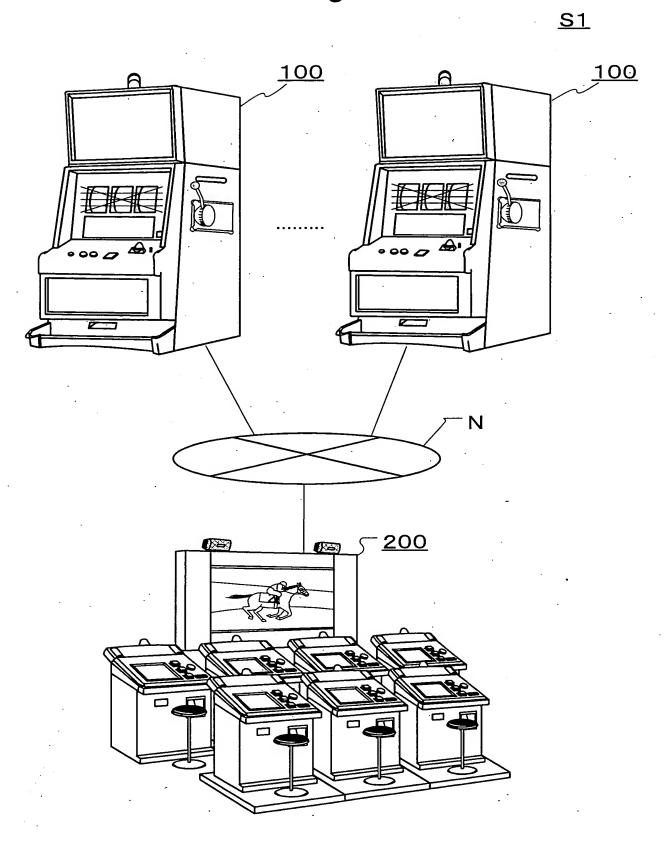
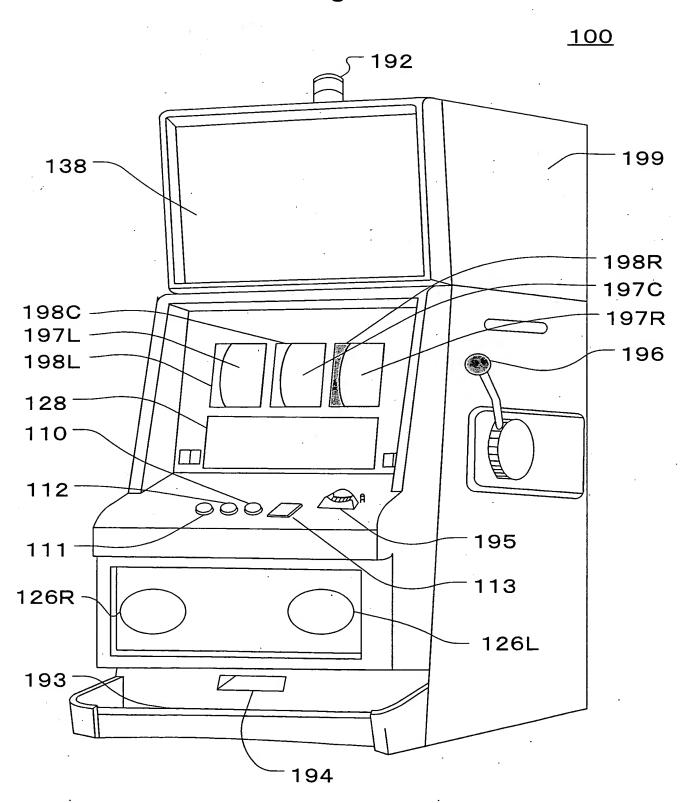
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Fig. 1



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Fig. 2



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Fig. 3

Code no	1st reel (197L)	2nd reel (197C)	3rd reel (197R)
0	A	В	В
1	G	С	H
2	F	D	F
3	С	G	E
4	F	D	F
5	. A	Α	A
6	D	E	E
7	С	G	В
8	G	D .	F
9	F	Ė	D
10	С	В	F
11	F	D	H
12	Α	E	B [.]
13	E	D :	F
14	С	. A	E
15	F	E	Н
16	В	G	С
17	F	D	. F
18	С	В	D
19	E	F	E
20	F	D	F

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Fig. 4

1st reel (197L)	2nd reel (197C)	3rd reel (197R)	Prize nos
Α	Α	Α	15
С	С	C	15
F	F	F	15
С	С	Α	15
F	F	A	15
В	В	В	12
D	D	. D	8
	•••	•••	•••

Fig. 5 A

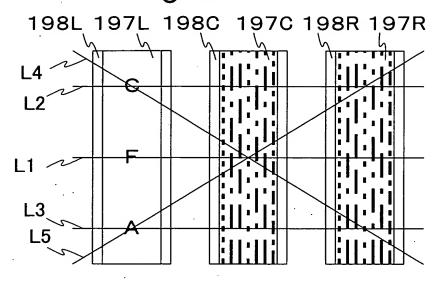
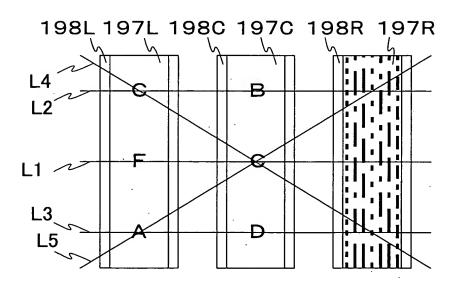
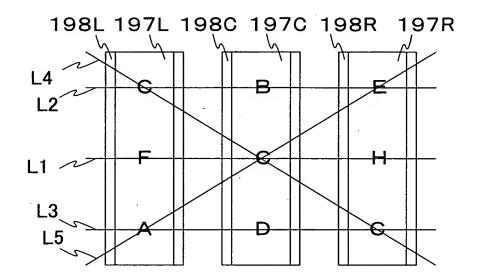


Fig. 5 B



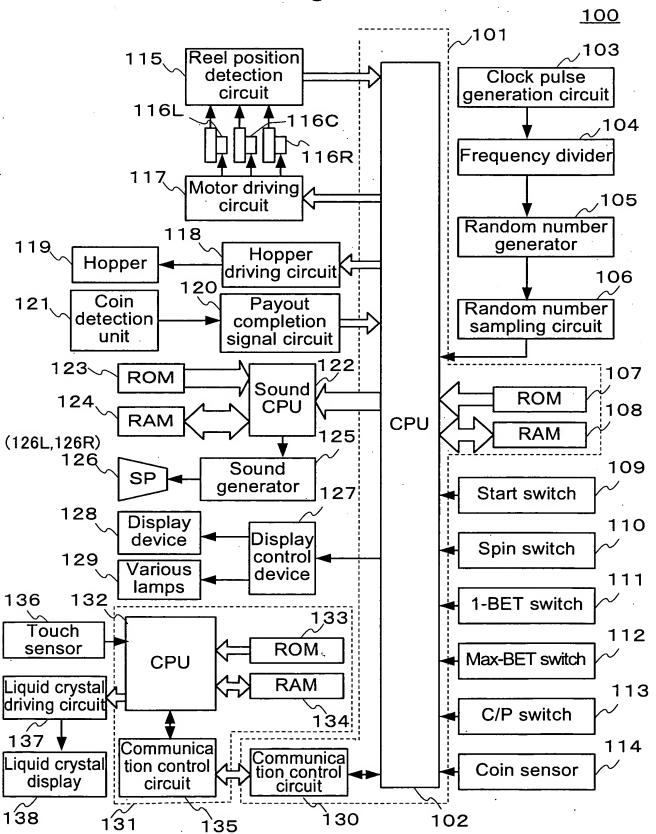
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Fig. 5 C



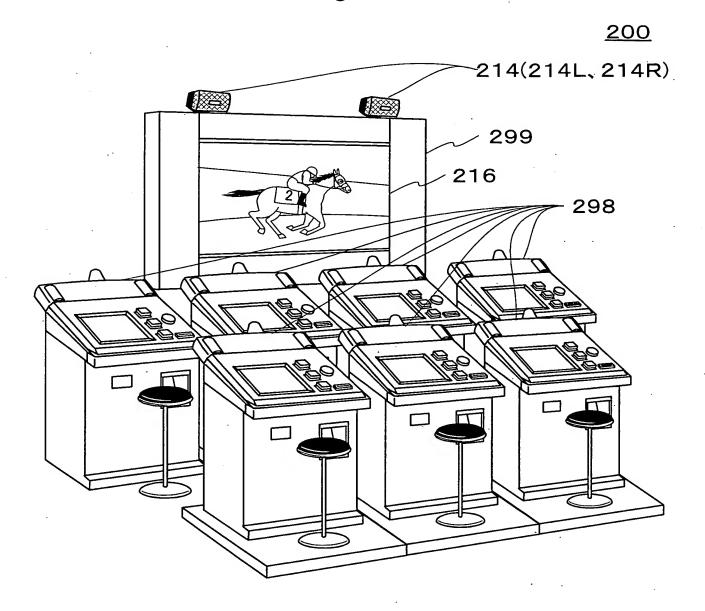
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Fig. 6

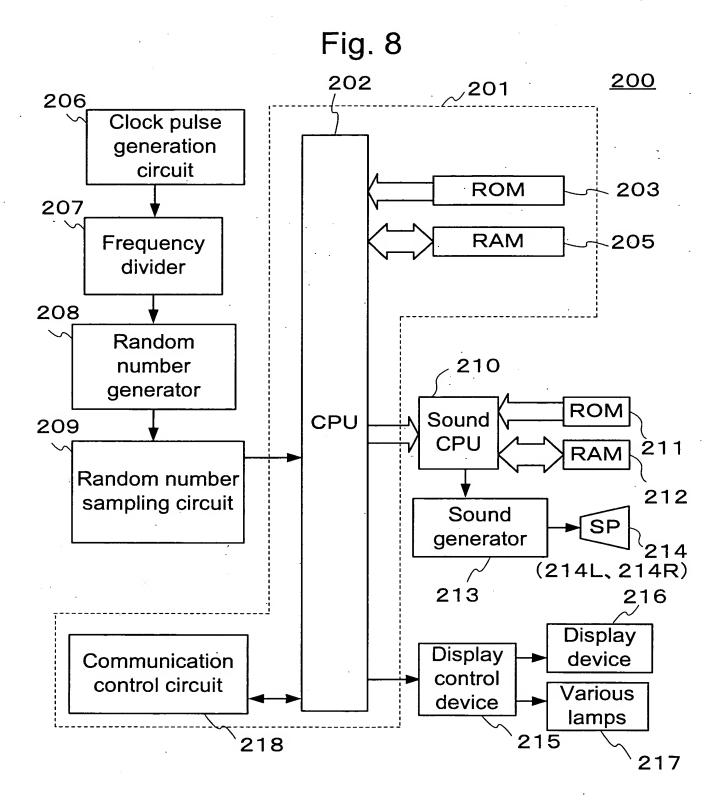


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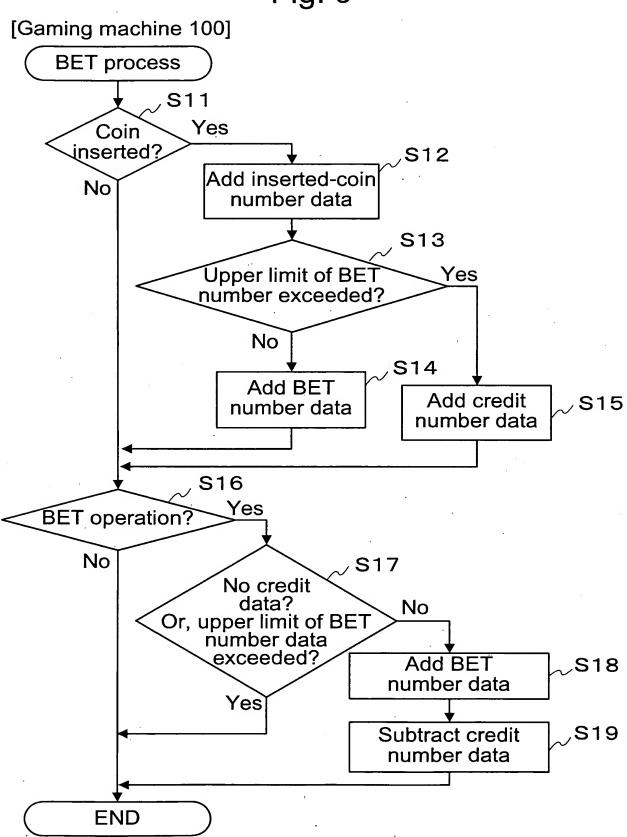
Fig. 7



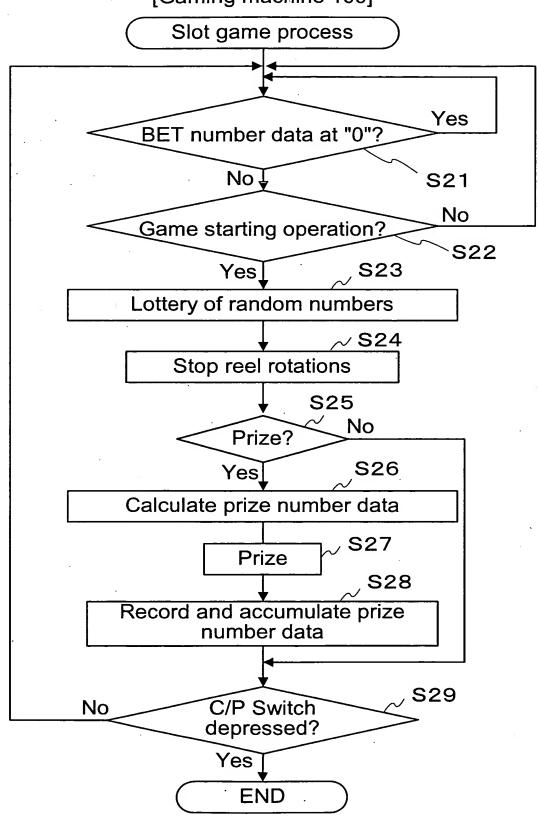
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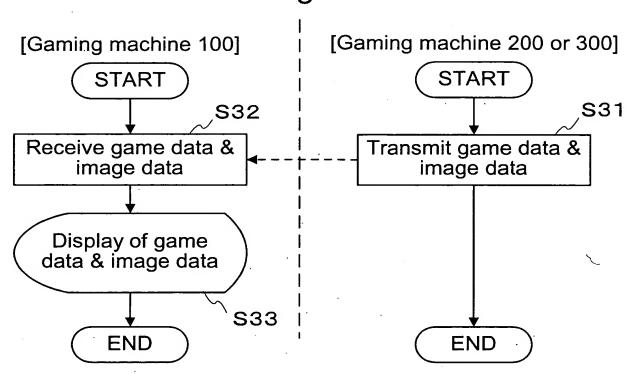


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Fig. 10
[Gaming machine 100]
Slot game process



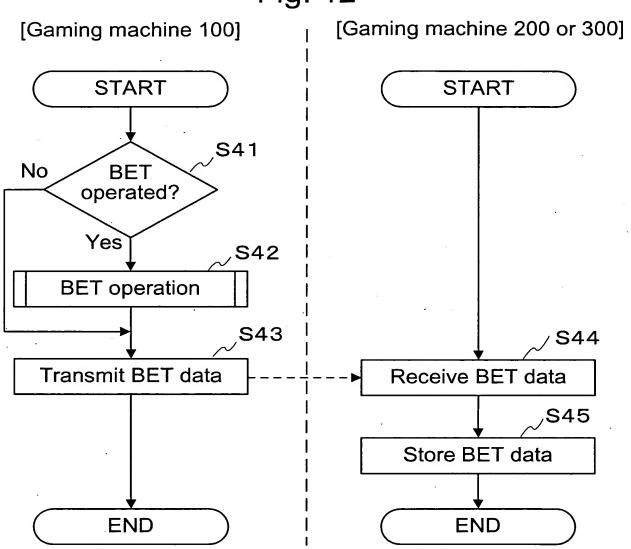
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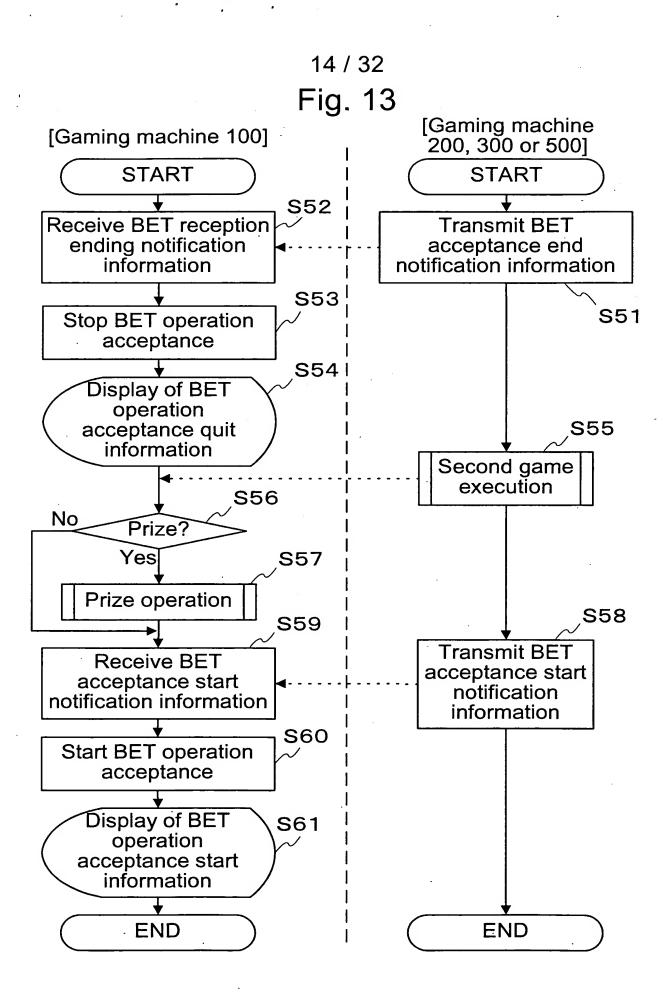
Fig. 11



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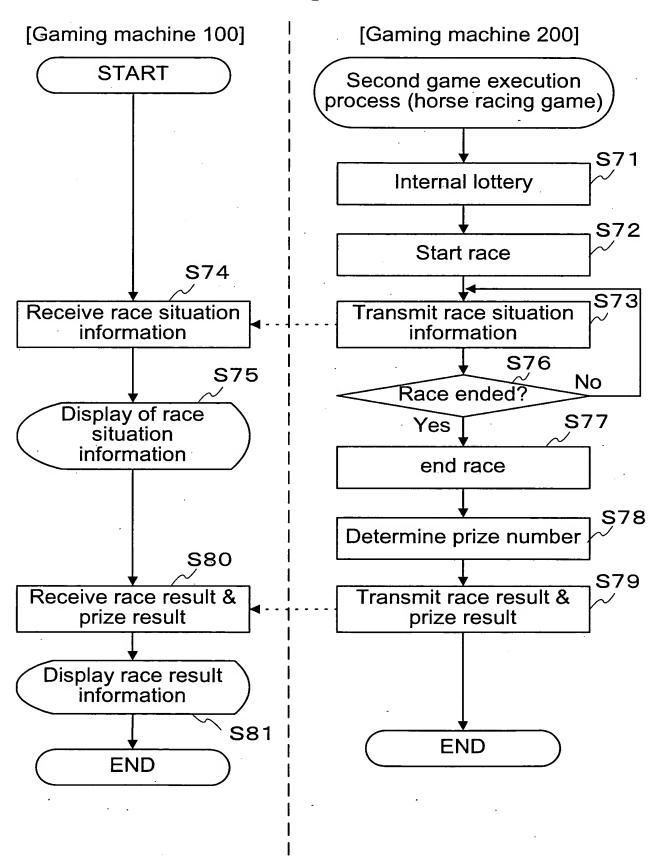
Fig. 12

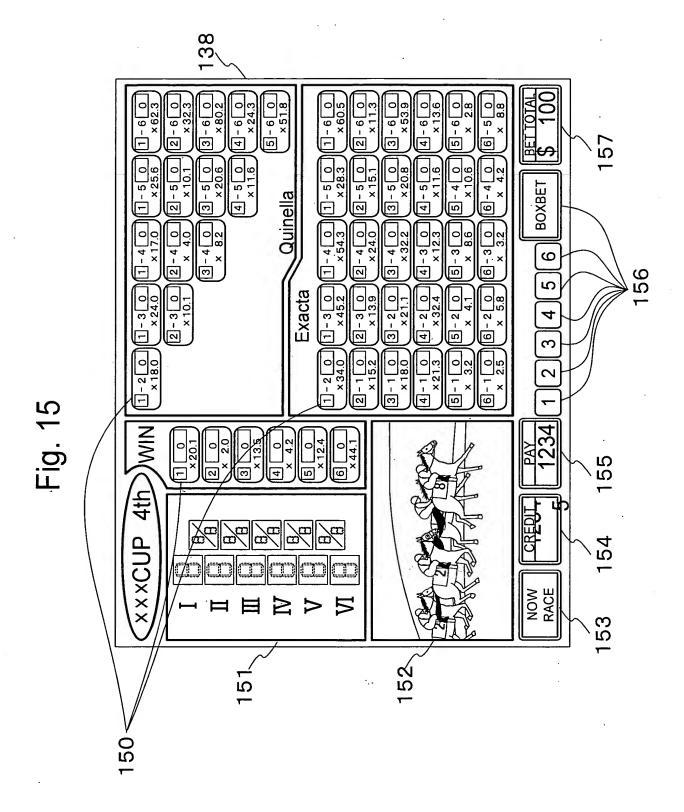




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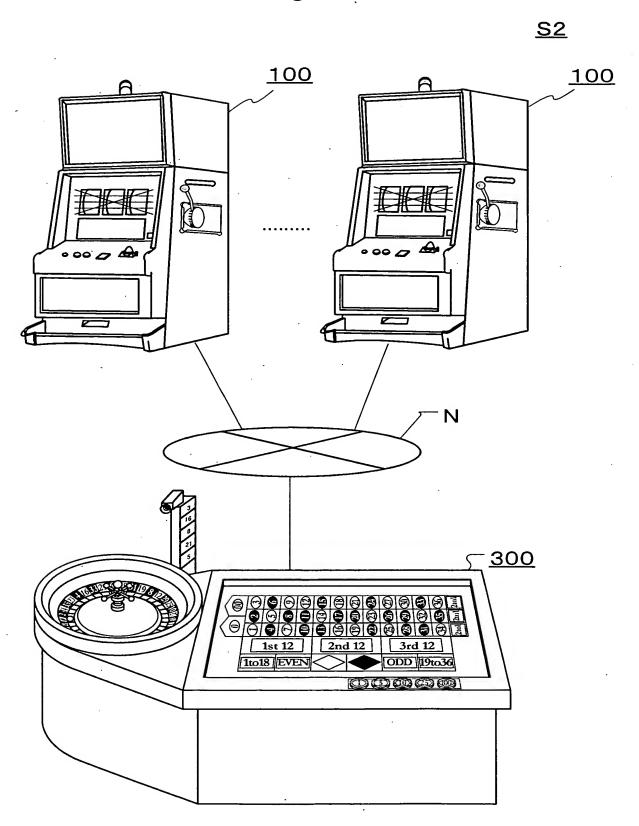
Fig. 14





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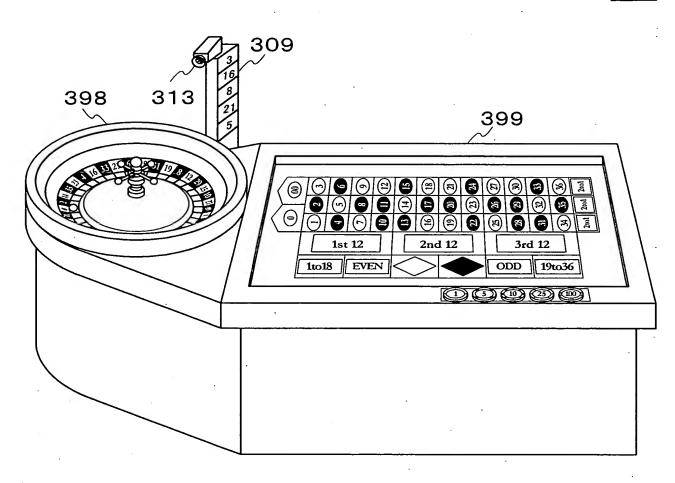
Fig. 16



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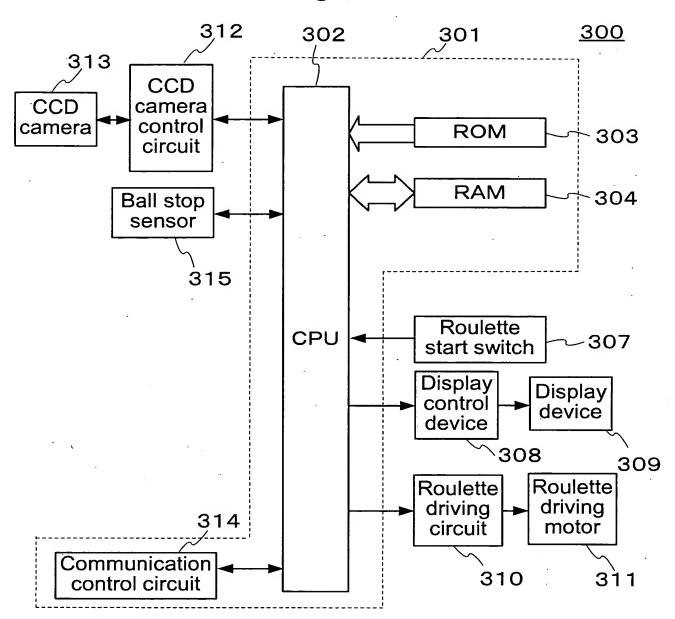
Fig. 17

300



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Fig. 18



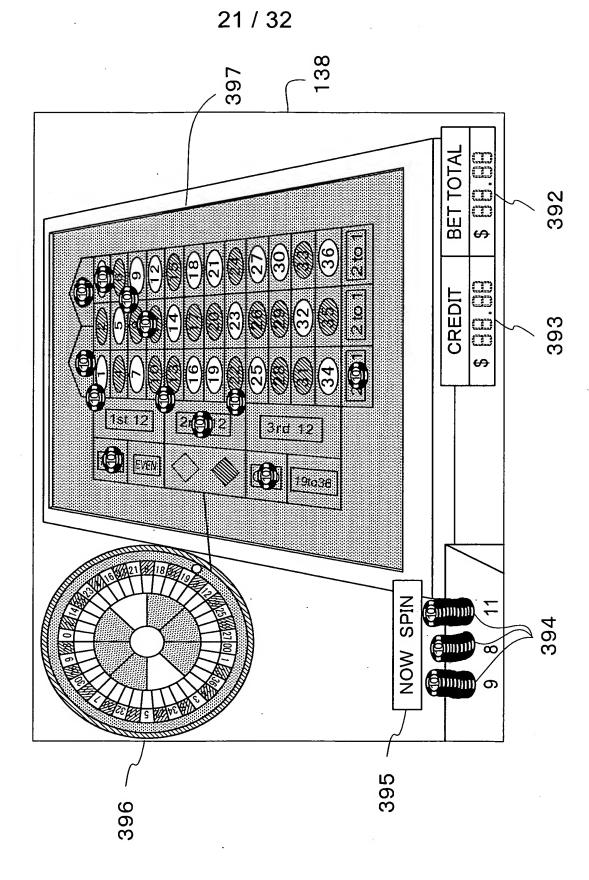
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Fig. 19 [Gaming machine 300] [Gaming machine 100] Second game execution **START** process (roulette game) S91 No Spin starts? Yes S92 Start spin S94 S93 Receive spin situation Transmit spin situation image information image information S95 **S**96 Display spin Detect ball stop position situation image information **\$98** S97 Receive ball stop Transmit ball stop position information & position information & ball stop situation image ball stop situation image information information **S99** Display of ball stop position information & ball stop situation image information S100 S101 Receive game result Transmit game result

END

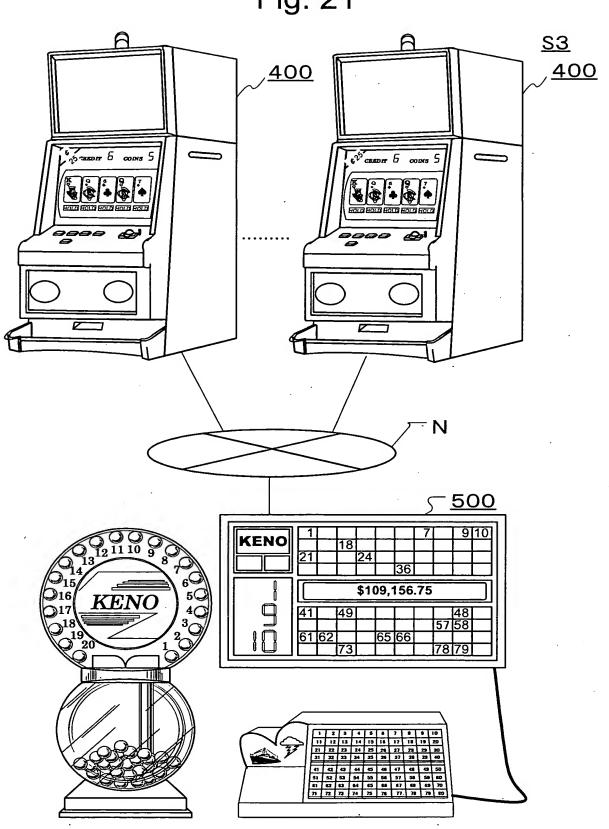
END

Fig. 20



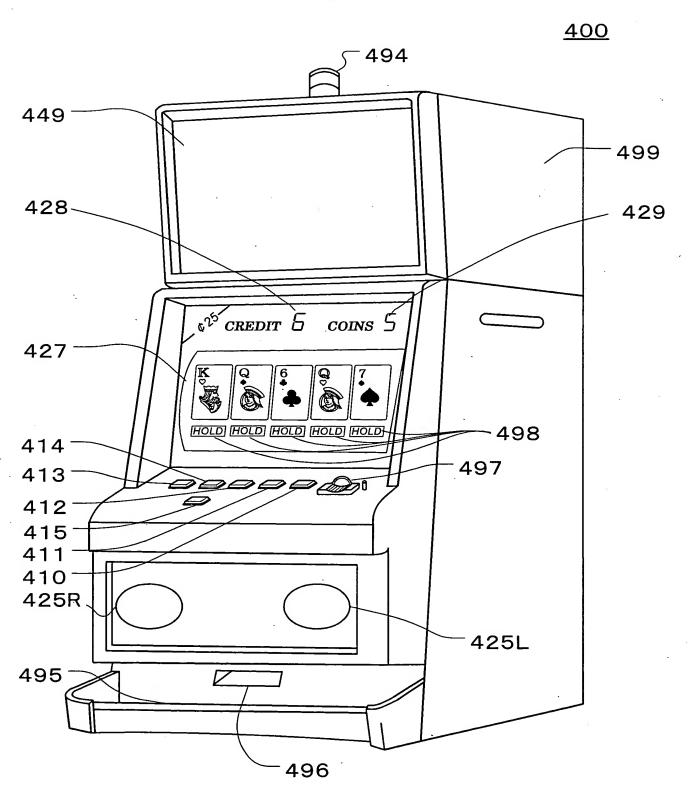
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Fig. 21

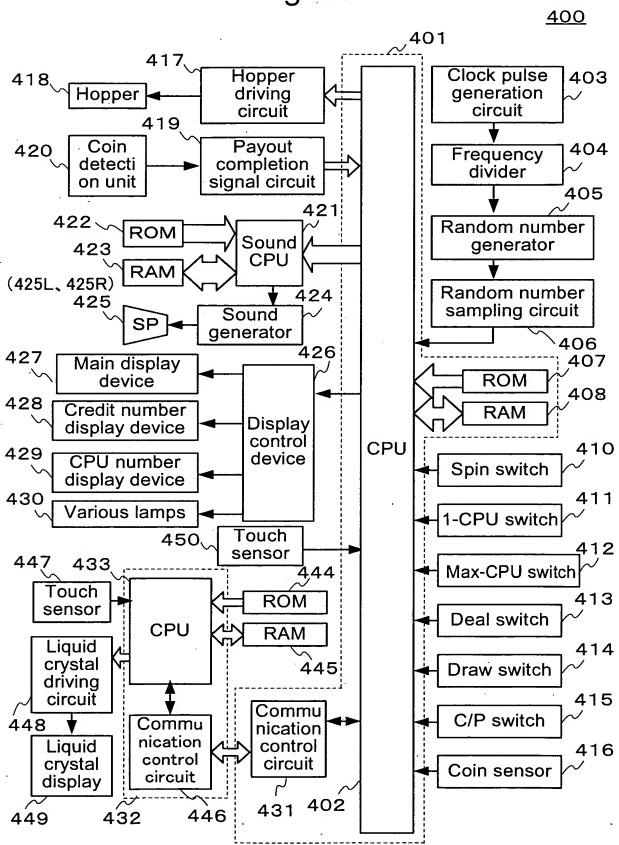


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Fig. 22

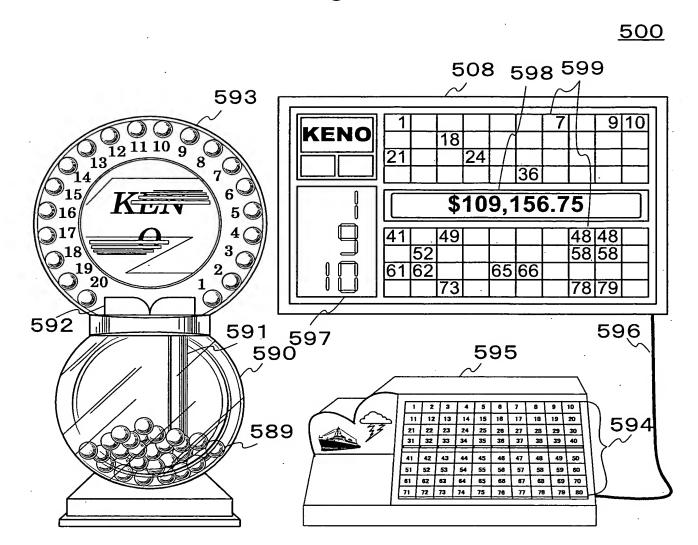


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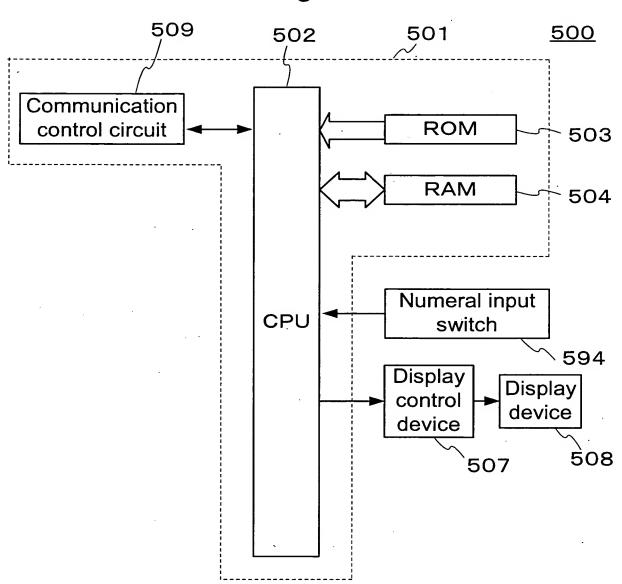
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Fig. 24



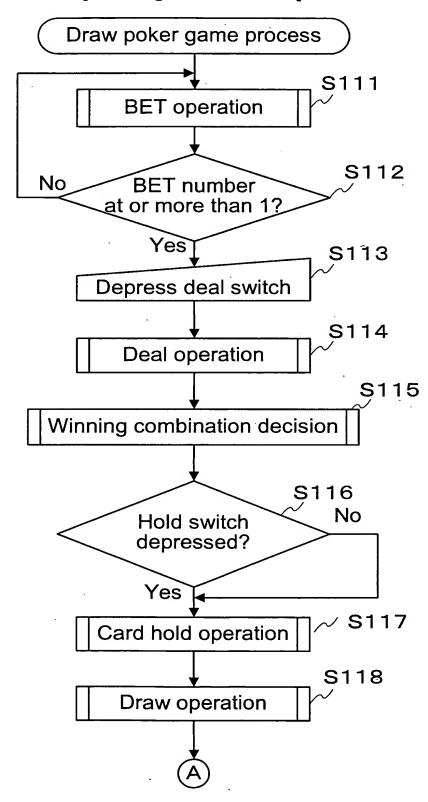
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Fig. 25



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[Gaming machine 400]



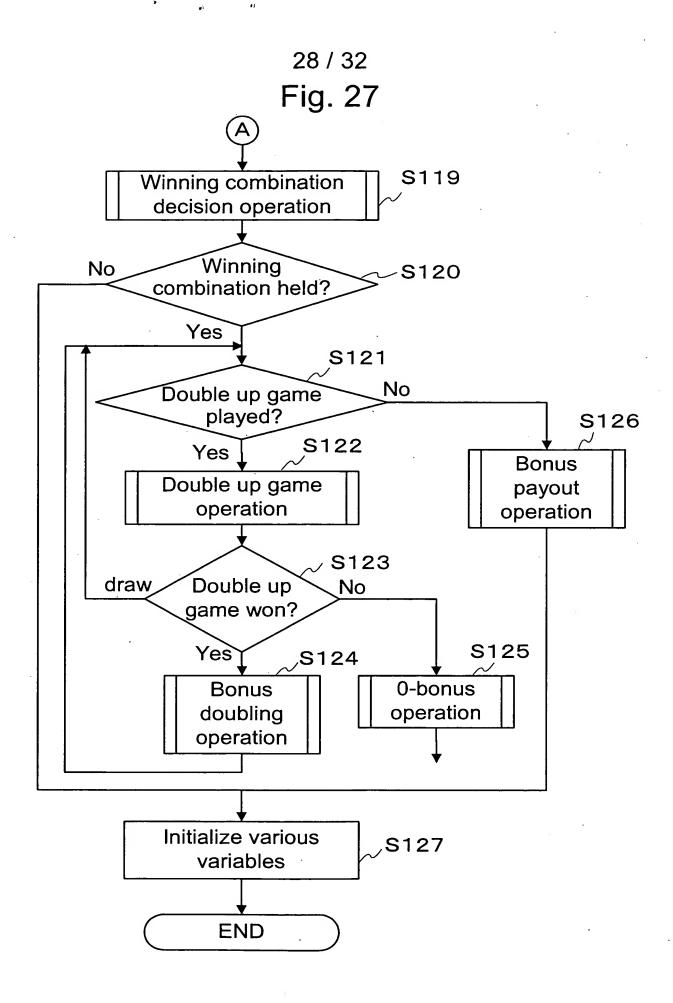
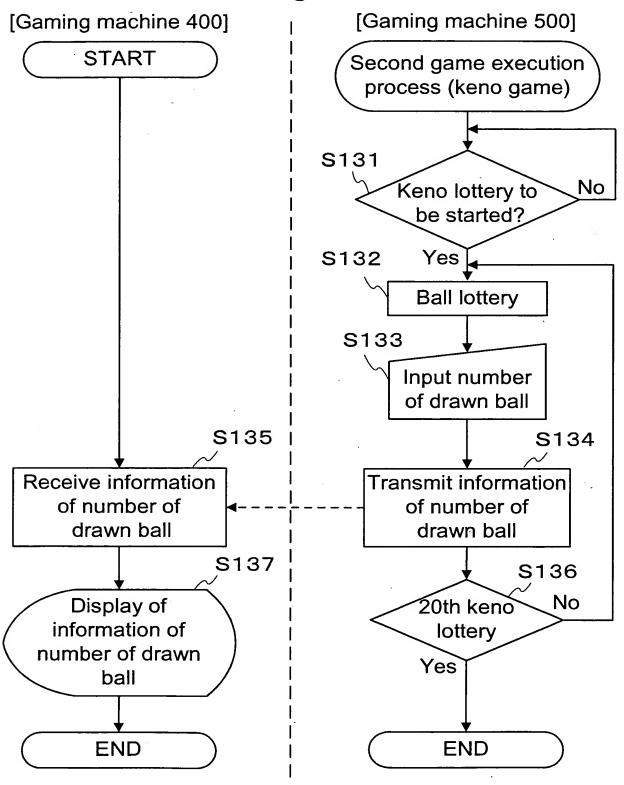
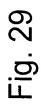
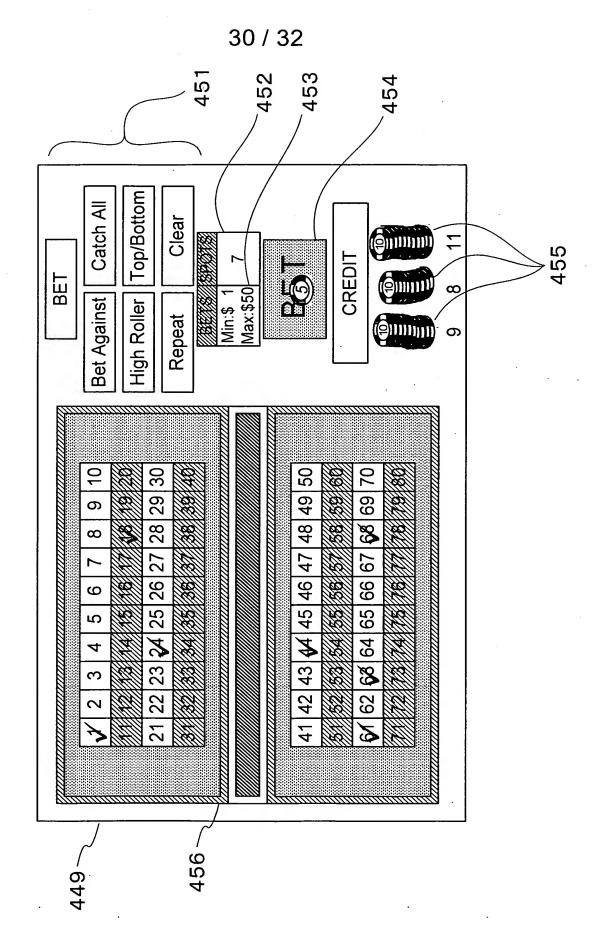


Fig. 28

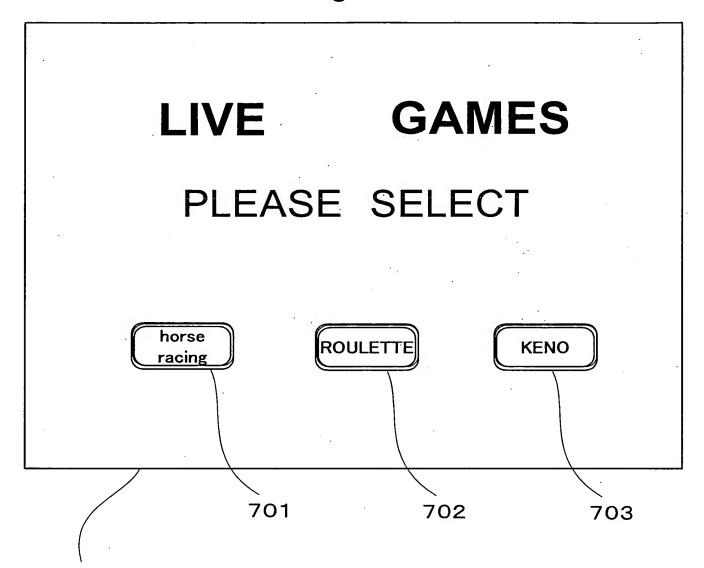






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Fig. 30



138 (gaming machine 100) or 449 (gaming machine 400)

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Fig. 31

